



GUJARAT TECHNOLOGICAL UNIVERSITY

Bachelor of Engineering
Subject Code: 3171108
Semester – VII
Subject Name: Internet of Things

Type of course: Professional Elective Course (PEC-VI)

Prerequisite: Computer networking, Embedded systems

Rationale: IoT market is growing rapidly from installed base of about 30 billion devices in the year 2020 and expected to grow up to 75 billion devices by 2025. IoT is useful in many sectors like consumer, commercial, infrastructure, health, industry and military. Industry 4.0 is based on IoT. This course will provide opportunity to the students for contribution in IoT applications.

Teaching and Examination Scheme:

Teaching Scheme			Credits C	Examination Marks				Total Marks
L	T	P		Theory Marks		Practical Marks		
				ESE (E)	PA (M)	ESE (V)	PA (I)	
2	0	2	3	70	30	30	20	150

Content:

Sr. No.	Content	Total Hrs
1	Introduction to Internet of Things: IoT Definition, IoT characteristics, M2M and IoT, End to End IoT Architecture, Physical design of IoT, Logical Design of IoT, Overview of IoT protocols, IoT levels and deployment templates, Challenges for IoT, Interdependencies of IoT and cloud computing, Web of things	6
2	Embedded IoT devices: Sensors and actuators for IoT applications, IoT components and implementation, Programming of NodeMCU and Raspberry PI, Implementation of IoT with Edge devices, Reading sensor data and transmit to cloud, Controlling devices through cloud using mobile application and web application, Types and configurations of gateways, Specifications of IoT gateways (Practical aspects of this chapter should be covered during lab sessions)	8
3	IoT Protocols: Link layer protocols, Network/internet layer protocols, Transport layer protocols, Application layer protocols: Hypertext transfer protocol (HTTP), Systematic HTTP access methodology, Web Socket, Constrained application protocol CoAP), Message Queue Telemetry Transport Protocol (MQTT), XMPP, DDS, AMQP	8
4	IoT Security and challenges : IOT Security, Dangers, Assigning values to Information, Security Components, Key Management, Update Management, Challenges in IoT security.	4
5	IoT Applications and case study Broad categories of IoT applications: Consumer IoT, Commercial IoT, Industrial IoT, Infrastructure IoT, Military Things (IoMT)	4



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IoT Case studies: Home automation with IoT, River water pollution monitoring, Smart city street light control and monitoring, Health care monitoring, Voice Apps on IoT device

Suggested Specification table with Marks (Theory):

Distribution of Theory Marks					
R Level	U Level	A Level	N Level	E Level	C Level
10	30	20	5	5	10

Legends: R: Remembrance; U: Understanding; A: Application, N: Analyze and E: Evaluate C: Create and above Levels (Revised Bloom's Taxonomy)

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.

Reference Books:

- [1] Rahul Dubey, "An Introduction to Internet of Things: Connecting Devices, Edge Gateway, and Cloud with Applications", Cengage India Publication
- [2] Raj Kamal, "Internet of Things: Architecture and Design Principles, Mc Graw Hill Education
- [3] Hanes et al "IoT Fundamentals", Cisco Press
- [4] Vijay Madisetti and Arshdeep Bahga, "Internet of Things (A Hands-on-Approach)", , Paperback, 2015.
- [5] A. McEwen, H. Cassimally, "Designing the Internet of Things", Wiley, 2013.
- [6] Yashwant Kanetkar, "21 Internet of Things Experiments", Kindle edition
- [7] Adeel Javed, "Building Arduino projects for Internet of Things", Apress publication
- [8] Donald Noris, "The Internet of Things: Do it yourself Projects with Arduino, Raspberry PI and BeagleBone Black" Mc Graw Hill Publication
- [9] Adrian McEwen & Hakim Cassimally, "Designing the Internet of things", Willey publication

Course Outcomes:

Sr. No.	CO statement	Marks % weightage
CO-1	Understand IoT architecture	20%



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CO-2	Program Embedded IoT devices	30%
CO-3	Use IoT protocol to upload sensor data and to control devices	30%
CO-4	Design IoT application	20%

Suggested List of Laboratory Experiments:

1. Getting started with NodeMCU, Arduino with ESP8266 and ESP32 in the Arduino IDE.
2. GPIO Interfacing and programming
3. Digital on/off sensor (PIR and IR) Interfacing programming
4. Analog sensor programming and uploading sensor data on cloud
5. Controlling devices remotely using Bluetooth link, WiFi link
6. Interfacing and programming of actuators, Controlling devices remotely using cloud
7. Web based device control
8. Development of Android applications suitable for IoT
9. Experiments on Agriculture IoT (Soil moisture, PH monitor)
10. IoT based home automation
11. Smart energy experiments
12. Smart city IoT applications
13. IoT based mini project
14. Developing Voice App for IoT device

List of Open Source Software/learning website:

1. NPTEL online course on IoT: https://onlinecourses.nptel.ac.in/noc18_cs08
2. IoT Tutorial point www.tutorialspoint.com
3. <https://www.microsoft.com/en-us/internet-of-things/>
4. <https://www.scnsoft.com/blog/iot-architecture-in-a-nutshell-and-how-it-works>
5. <https://wso2.com/whitepapers/a-reference-architecture-for-the-internet-of-things/>